

## Programming the user code:

- A. Press the red button(b)(see diagram 2), then release it and display on the panel will show"-----"
- B. Press "START" immediately.
- C. Now press your 6 bytes numbers that you wish to use as a new user code. The display will show "IN" and your inputting numbers. It means that the new user code is confirmed.

## Programming the master code:

- A. Press the "START" button. The display will show "----".
- B. Now input your new 6 bytes number
- C. Press the red button inside (b) (see diagram 2). The display will show "IN". It means that new master code is confirmed.

If you or an intruder uses the incorrect group of numbers, the red light (g) will be on and the display will show "ERROR" and it will not open.

If the incorrect combination code is used 4 times consecutively, the display will show "ERROR" and the system cannot be entered until after 3 minutes delay. The override key can however be used to open the door during this three minutes. If they key is used to open the door, the buzzer can be cleared by pressing the red button.

## Battery replacement:

To test the batteries, just press the button "START". If the batteries are low, the display will show "LOBAE", AND YOU SHOULD REPLACE THE BATTERIES. The safe requires 4 X size "AA" (1.5V R06) batteries. Replace the old battery, the display will scan the status of the electronic lock system automatically. If it is in order, the display will show "GOOD". Use of alkaline batteries is recommended.

## Override key:

For your convenience, we have engineered a manual override system for your safe. If you forget or misplace your combination, remove the battery cover place and take out the batteries. Your will find the keyhole, insert the key into the keyhole and turn it in a counter-clockwise direction, turn the knob in a clockwise direction. This will manually open your safe any time. This product is supplied with 2 original keys.

Do not keep the key in your safe. In event of battery failure you will not be able to open the safe.